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# Create empty list 'eggs':

# Spawn a turtle at (0, 10):

# Lift the pen:

# While there is no RED color on the ground:

    # Measure distance to the next WOOD object:

    # Create new variable walked = 0:

    # While 'walked' is less than d - 10 - 1: Walk d - 10 steps in 10-step intervals

        # Sample the color on the ground:

        # If 'col' is not None and not RED: # If there is a color and it's not red, append to the list:

            # Append color 'col' to the list 'eggs':

        # Make 10 steps forward:

        # Increase variable 'walked' by 10:

    # Turn 90 degrees right:

    # Measure distance to the next WOOD object:

    # Turn 180 degrees left:

    # Measure distance to the next WOOD object:

    # If dleft < dright:

        # Turn 180 degrees right:

# Display Tina's trace:
tina.show()
```